

PLAYER NOTICE

MATCHES PLAYED WITHOUT A CHAIR UMPIRE

When playing tournaments, many matches will be played without a Chair Umpire. All players should be aware of the following basic principles when playing a match under these circumstances:

- Each player is responsible for all calls on his/her side of the net
- All “out” or “fault” calls should be made promptly after the ball has bounced and loudly enough for the opponent to hear
- In the case of uncertainty, the player must give the benefit of the doubt to his/her opponent
- If a player incorrectly calls a ball “out” and then realizes that the ball was good, there are two scenarios:
 - 1) The first time that this occurs, the point shall be replayed, unless it was a point-winning shot
 - 2) On each subsequent occasion, the player that made the incorrect call shall lose the point
- The server should call the score before each first serve and before the start of each new game and the call should be made loud enough for his/her opponent to hear
- If a player is unhappy with his/her opponent’s actions or decisions, he/she should call the Referee (or assistant)

Players who do not follow these procedures in a fair manner could be subject to the Hindrance Rule and the Unsportsmanlike Conduct provision of the ITF Code of Conduct.

Any questions on these procedures should be referred to the Referee.

